

Skydive Spaceland New Jumper Briefing

Manifest

- ◆ Please drop off a credit card or put money on account before jumping.
- ◆ Wind indicator location and use
- ◆ Pulling from a load after the 10-minute call may result in loss of your jump ticket.

Map

- ◆ Restrooms are available in our hangar and in the adjacent FBO building until they are locked for the night.
- ◆ Stay out of aircraft operations areas marked on the map below unless you are boarding an aircraft.
- ◆ Please do not use the tandem or STP areas to stage or gear up.
- ◆ Packing Room: Fun jumpers are welcome to stage and gear up here.
- ◆ School packing is on the west side of the hangar

(near the office door), for-hire packers are mostly in the middle, and the rest of the floor is open to all. Please avoid blocking access to lockers. If you are interested in renting a locker, email manifestFL@SkydiveSpaceland.com.

Loading Area:

- ◆ Please be in the loading area on the 5-minute call.
- ◆ Everyone must be fully geared up, ready to jump, before entering the loading area. No loose leg straps or gearing up in the loading area.
- ◆ No smoking in the loading area.
- ◆ When the airplane pulls up, be lined up in the following exit order: Wingsuiters, tandems, Skydiver Training Program, freeflyers (small to large groups), hybrid skydives, belly flyers (small to large groups), low-altitude skydives.



When was the last time you practiced emergency procedures?

Landing Area(s)

Low man has the right of way in all landing areas.

Tandems/Swoopers area is for tandems, staff and approved D license holders doing high-speed landings.

Rules:

- ◆ Left-hand pattern only.
- ◆ Any degree of turn is permitted when safety allows.
- ◆ Land in the direction of the wind sock.
- ◆ Contact Miki on site or email Miki@SkydiveSpaceLand.com to request approval to land here.

Licensed Jumpers/Students area is the large south landing area or all experience levels. Rules:

- ◆ Left-hand pattern only.

- ◆ Maximum of 90° turns in the pattern.
- ◆ Land in the direction of the wind sock.
- ◆ Avoid patterns that cross over the tandem/swooper area when possible and safe.

Runway(s):

- ◆ When under canopy, do not cross or overfly the runway below 1,000 ft when aircraft are using it.
- ◆ When under canopy, avoid holding off either end of the runway where aircraft will take off and approach.
- ◆ When crossing the runway on foot, stop and look both ways first. If an aircraft is on landing approach or taxiing out, stop well back from the runway and take a knee or squat down to show the pilot you see them. NEVER cross in front of an aircraft on the runway.

